

Part II Personality

- <http://www.Humanmetrics.com/CGI-WIN/JUNGTYPE.HTM>
- Personality – A fairly consistent pattern of thoughts and behavior that exists over a period of time and across various situations
- Psychodynamic Personality Theory
 - At least to some degree, personality is a result of unconscious forces
 - Sigmund Freud (believes personality is based on 3 unconscious instincts – aggression, self-preservation, pleasure)
 - Id – (Pleasure principle) – Collection of unconscious desires that continually seek expression
 - Only structure present at birth
 - Pleasure principle is the way in which the id seeks immediate gratification
 - 2 ways to satisfy
 - Reflexive actions
 - Fantasy
 - Ego – Part of personality that mediates between the id and the superego (subconscious and environment)
 - Reality Principle – Satisfying of demands in the most safe, acceptable, effective way
 - Superego – (Morality) Society's rules that have been taught to us, formal training
 - Serves as self-restraint
 - Defense Mechanisms (Freud)
 - Self-deceptive Techniques: Individuals use them to reduce anxiety, guilt, keep unacceptable urges from reaching consciousness
 - Denial – Refusing to acknowledge something because it is painful
 - Repression – Forgetting something because it is unpleasant or uncomfortable (most disputed)
 - Projection – Attribute own motives or feelings to someone else
 - Identification – Take on characteristics of someone else in order to avoid feeling incompetent
 - Regression – Act of reverting to child-like defenses
 - Intellectualization – A stressful situation that is unpleasant is dealt with through justification or conversation that puts an interesting spin on it
 - Reaction Formation – Expression of exaggerated ideas or feelings that are opposite of actual behaviors (hypocritical)
 - Displacement – Shift feelings or emotions from the original object to a substitute object

- Sublimation – When you redirect certain feelings or emotions into more socially acceptable behaviors
- Freud's Psychosexual Stages of Personality Development
 - Libido – Sexual energy generated by sexual instinct; at the basis of personality development
 - Oral Stage – Birth to 18 months
 - Infants' greatest source of pleasure is the mouth
 - Gratified by chewing, biting, swallowing, sucking
 - Infants that receive too much can be overly optimistic, gullible, dependent later in life
 - Too little leads to very argumentative, hostile individual; pessimistic
 - Anal Stage – 18 months to 3 ½ years
 - Centered on anal area; greatly associated with going to the bathroom
 - Being too strict in potty training can lead to self-destructive behavior, OCD, stinginess
 - Phallic Stage – 3 ½ to 5 or 6
 - When genital region becomes source of gratification
 - Children discover their genitals
 - 2 Complexes in phallic stage
 - Oedipus Complex – When young boys are attracted to their mothers and jealous of their fathers
 - Electra Complex – Young girls attracted to father and jealous of mother
 - If these are not resolved leads to egotism, low self-esteem, promiscuity
 - Latency Period – 5 or 6 to 12
 - Boys hang out with boys; girls hang out with girls
 - Nothing really happening
 - Genital stage 12 or 13
 - Puberty
 - Adult sexual development
 - Consistent personality should begin then
 - Immediate gratification of libido is sought after
- Carl Jung's Personality Theory (Believed Freud over emphasized sex)
 - Determined personality result from 2 levels of the unconscious
 - Personal Unconscious – Repressed thoughts, forgotten memories, undeveloped ideas
 - Unlikely to read conscious

- Collective Unconscious – What is inherited and common to all members of a species
 - Human mind developed thought forms over the years
 - Archetypes – Thought forms common to a species
 - Persona – Element of personality we project to other people
 - Public self
 - Anima – Female archetype expressed in male personality
 - Animus – Male personality archetype expressed in female personality
 - Everybody has a dominant personality type
 - Introvert and Extravert
 - I – not all that interested in social type situations
 - E – More interested in group type things
 - Each individual has both attitudes, but more of one
 - Rational or Irrational
 - Rational – Uses thinking and feeling; tactful
 - Irrational – Individuals who rely on perception or unconscious processes
 - Intuitions – Unconscious
 - Alfred Adler’s Personality Theory:
 - Individuals driven not only by subconscious, but also by will
 - Subconscious drive toward perfection
 - Compensation – our attempts to overcome weaknesses
 - Inferiority Complex – When an individual becomes fixated on personal theories of inferiority
 - Combines subconscious and unconscious
 - Karen Horney (Neo-Freudian) – Identified 10 neurotic levels of personality that we progress through
 - Eric Erikson – Children develop in largest part due to relationships with parents
- Humanistic Personality Theories
 - Personality differences are based on the degree to which you possess certain traits
 - 5-factor model (Big 5 traits) – Biggest five
 - Extraversion
 - Agreeableness
 - Conscientiousness
 - Emotional Stability
 - Culture
- Cognitive – Social Personality Theories
 - Adapt personalities to social and environmental situations
 - Albert Bandura
 - Learn by observation

- Expectancies – What a person anticipates in a situation or as a result of a behavior
 - Expectancies guide our behaviors and shape our future behaviors
 - Lead individuals to conduct themselves to certain standards
 - Performance Standards – Help us evaluate or rate performance in certain behaviors based on what happens around
 - Self-Efficacy – How an individual perceives their chances of success
 - High self-efficacy – Accept challenges, etc.
 - Performance Standards aligned with expectancies in past
- Julian Rotter
 - Locus of Control
 - An expectancy about internal or external control of situations
 - People have either internal or external
 - Internal Locus – Control own destiny
 - External Locus – Rely on luck and on others; Never blame themselves, attribute successes to luck
 - Explanatory Style
 - Individuals’ tendency to accept one kind of explanation for success or failures at least more often than others
- Personality Assessment
 - Much like an intelligence assessment
 - Measures something invisible
 - Needs to be reliable and valid
 - Basic tools for explaining Personality
 - Personal Interview
 - Can be structured or unstructured
 - Structured
 - Specific set of questions everyone would answer and responses based on predetermined scale
 - Unstructured
 - Does not need to go in a specific order
 - Direct Observation
 - Really only affective with young children
 - Probably worst tool
 - Time-consuming and not best indication
 - Biased
 - Objective Tests
 - Personality Tests administered and scored in a standardized way
 - Types
 - 16 personality factor questionnaire
 - Cattell

- 16 traits assessed and to what degree each trait is possessed
 - NEO-PI-R
 - Assesses 5 traits in 5-factor model
 - NEO - Neuroticism, Extroversion, Openness
 - PI - Personality Inventory
 - R – Revised
 - Minnesota Multiphase Personality Inventory
 - MMPI2
 - True/false questions
 - Originally developed to determine psychological disorders
- Projective test
 - Ambiguous, unstructured material
 - Rorsch test
 - Ink blots
 - Open-ended responses to ambiguousness
 - Made more reliable by having an objective scoring system
 - Thematic Apperception Test (TAT)
 - Designed by Dr. Daniel Murry
 - 20 cards with ambiguous situations
 - Test-taker writes detailed stories about what the situation is